2023 - All Star Weekend (Saturday) July 15 - (Sunday) July 16, 2019

Skills Competition Information (All League Participants)

Homerun Competition

- * Each participant will receive continuous quality pitches until 5 "outs" (swing not homerun) are recorded.
- * Participant can hit unlimited number of "home runs" until the 5th recorded out. Most homeruns win.
- * A pitching machine or live pitcher will be used depending upon division: Atoms/Pixie Live Pitcher, Bantam 1/Petite 1 - Blue Flame Pitching Machine, Other Divisions - Juggs Wheel Machine
- * A temporary "fence" will be used depending upon division and any ball hit on "fly" over "fence" is homerun.
- * Contestants will utilize their own bats. In the event of a tie, another round of at bats (5) will be awarded.
- * Competition open to all League participants and awards will be provided for 1st & 2nd place in each division.

Running Competition

- * Each participant will compete in a straight line run competition, distances will vary by division.
- Competition open to all League participants and awards will be provided for 1st & 2nd place in each division.

Throwing Accuracy/Speed Comp

- * Each participant will be allowed to make 2 "warm-up" and 5 "regulation" throws.
- * Depending upon division the most accurate or fastest throws will be declared the winner.
- * Atoms/Pixie/Petite 1/Bantam 1 Divisions will be judged upon accuracy of hitting a stationary target.
- * Other Divisions speed of each "regulation" throw will be recorded and fastest throw will be winner.
- * In the event of tie, another round of pitches will be awarded.
- * Competition open to all League participants and awards will be provided for 1st & 2nd place in each division.

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Its All About the Kids!